Artur Trifonov
UI DESIGNER

Contacts

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Skills

- Design system, UI kit
- Atomic design & tokens
- Figma design + prototypes
- Documentation (storybook)
- UX research
- HTML, CSS, JS / SPA
- Mentorship
- Writing texts

Languages

- Russian, native
- English, B1

Links

- Open lesson "Figma basics for frontenders"
  frontend-design.ru/lections/figma
- Lecture "Modern technologies in the IT"
  frontend-design.ru/lections/it
- Lecture "Modern web page layout"
  frontend-design.ru/lections/layout
- Lecture "Content Management System"
  frontend-design.ru/lections/cms
- Article "How to fix common design mistakes"
  htmlacademy.ru/blog/articles/bad-design
- Article "Why should a developer know design?"
  htmlacademy.ru/blog/middle/frontend-in-design
- Articles "Help for students learning HTML and CSS"
  mentorium.frontend-design.ru

I create interfaces for analytics systems with a lot of data represented in graphs and tables. Also I create design systems with detailed UI documentation.

I am teaching. I love creating materials for students, and it's even more fun to see the results of the help.

Work experience

CloudTech — UX Designer / Product Designer
AUGUST 2021 – PRESENT

I develop interfaces for managing and analytics of cloud systems: I create complex dashboards, graphs and interfaces similar to Azure Cost Management, AWS Cost Explorer and Harness tools.

- Created a UI kit with a wide range of theming options;
- Developed interfaces within existing design systems;
- Created a Chart kit for working with charts;
- Worked on new resource analytics tools for cloud systems.

.html academy — Mentor, Author
OCTOBER 2019 – PRESENT

I help students take their first steps in the frontend. I review homework and also advise when students are having difficulty. For recurring questions I write articles and screencasts.

- Conducted 15 intensives where I led 50 students. 66% successful defenses, which is above the average. 30% of students left a feedback with highest mark;
- Wrote 10 articles for students. Created a reference project and text reviews for light version of "Frontend developer" profession;
- Conducted an open lesson on YouTube "Figma basics for frontenders";
- Co-author of the "Design for Frontenders" course.

Self-employed — UI Designer, Frontend developer
JUNE 2019 – AUGUST 2021

Developed from scratch and finalized existing sites.

United Design Studio — Co-founder, Interface developer
JUNE 2011 – JUNE 2019

Communicated with customers, identified needs and drafted technical specifications. Build interactive prototypes in Axure and HTML + CSS. Supervised the production process at the stages of design and programming.

- Created a customizable UI kit based on the Zurb Foundation;
- Developed a template engine for commercial offers based on web technologies.

Education

Understand, design and describe user behavior
Design Line PRO
MAY 2022

JavaScript. Architecture of Front-end Applications
.html academy
JULY – SEPTEMBER 2021

Fundamentals of User Centered Design
International School of Internet Marketing IMPRO
OCTOBER 2013

Digital Strategist '13/1
School of Innovation and Creative Thinking IKRA
NOVEMBER 2013

Environmental Design
Pushkin Leningrad State University, Faculty of Arts
2005 – 2011